

# Game Book



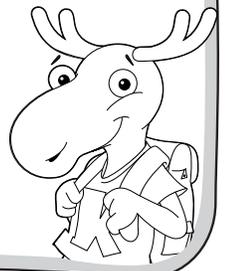
## Wonder Wolves™



**Karibou's World in Action™**

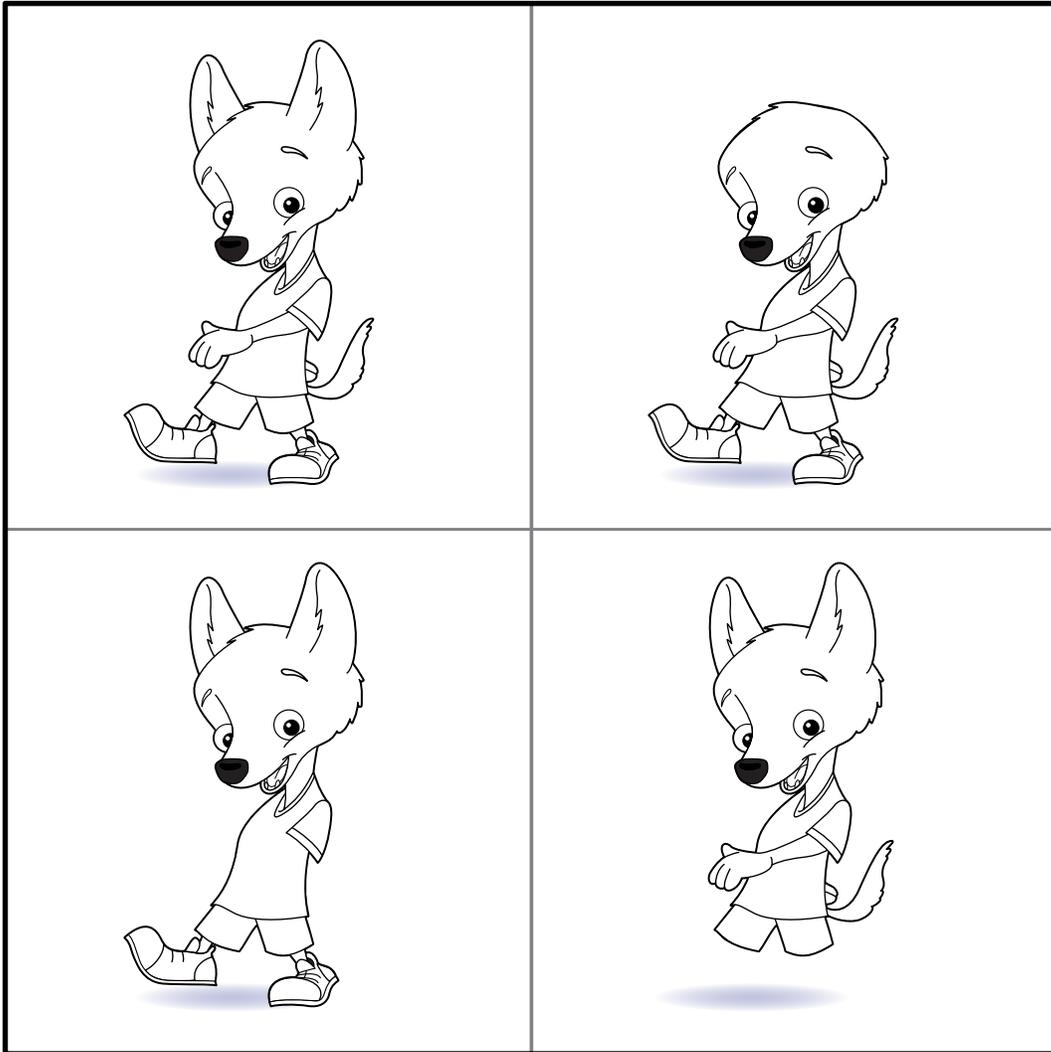
**Motor Skill Activities**  
for Children 1 to 4 Years Old

Child's name \_\_\_\_\_



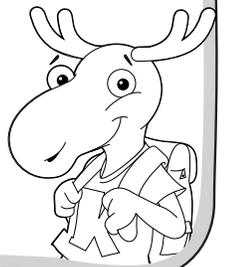
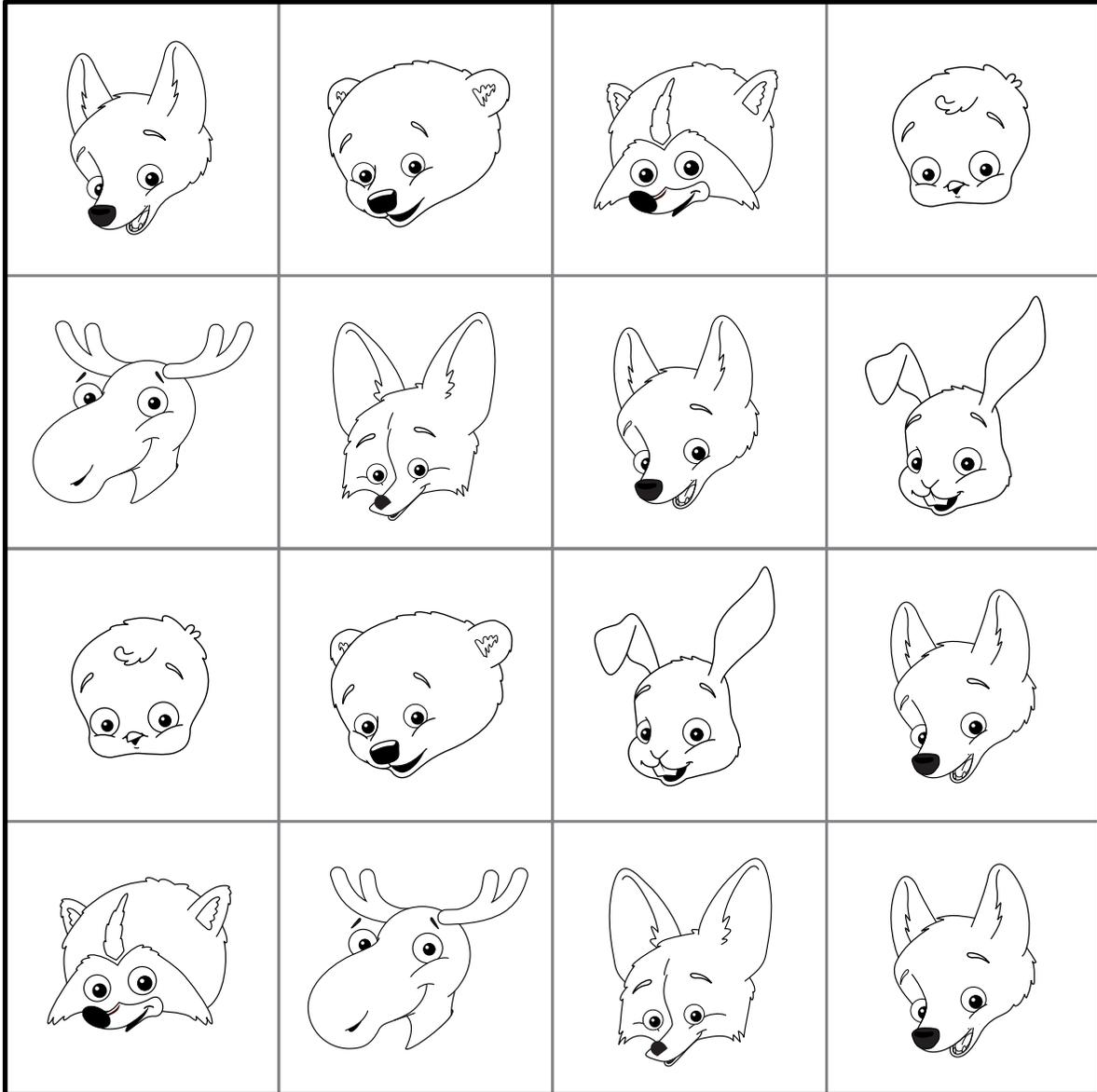
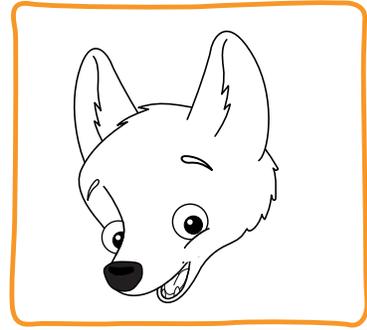
## Same – Not the Same

Find the Wonder Wolf that is identical to the one on the right and circle it.



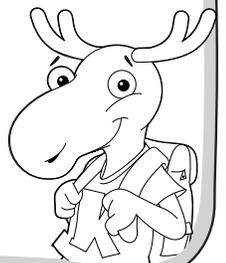
## Finders Keepers

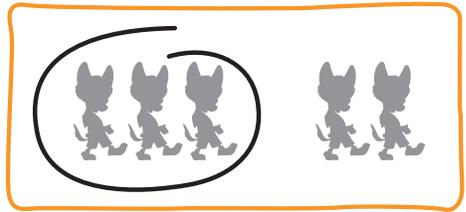
Find the 4 Wonder Wolf heads and colour them.



## Intruder

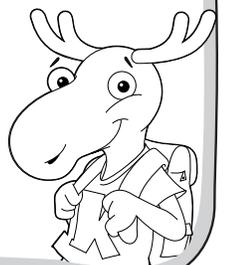
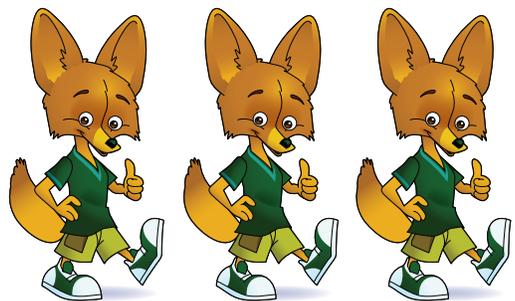
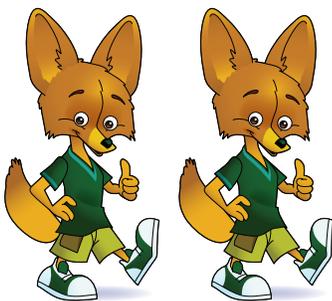
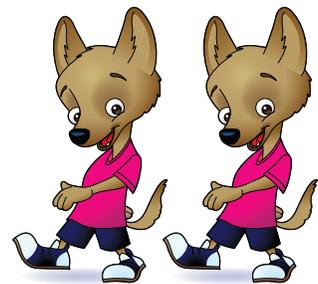
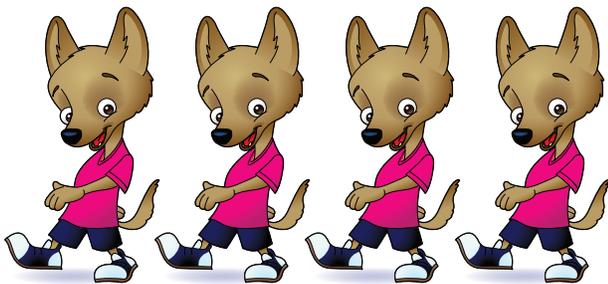
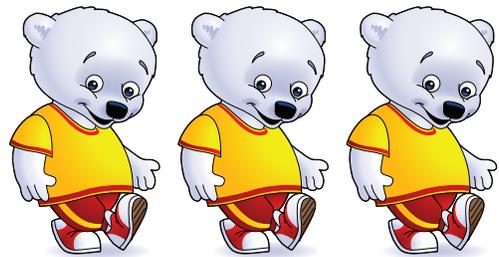
Find the drawing that is different from the others in each series and circle it.





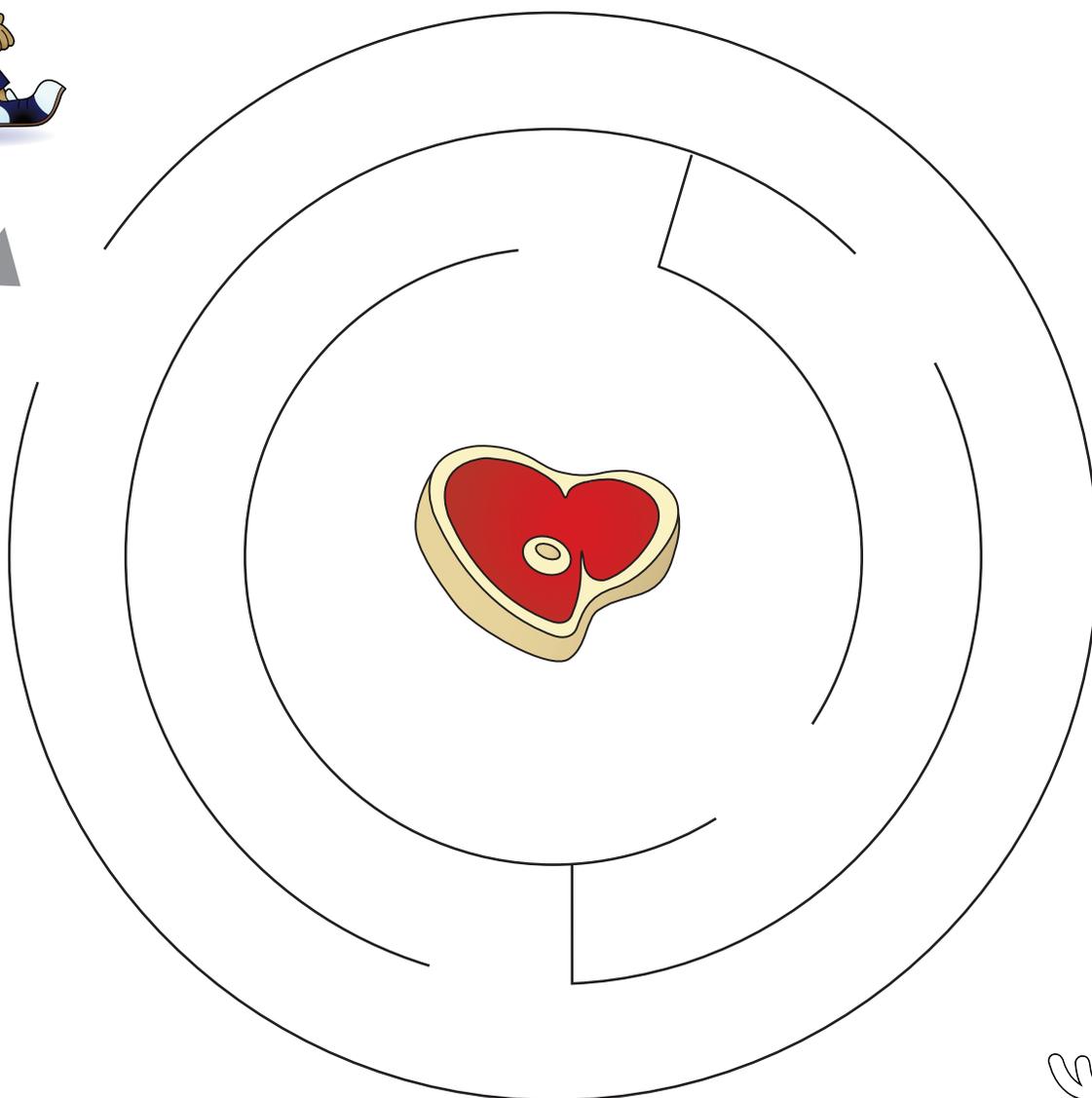
## Groups of Friends

In each series, find the group that has the biggest number of friends and circle it.



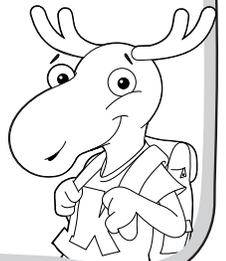
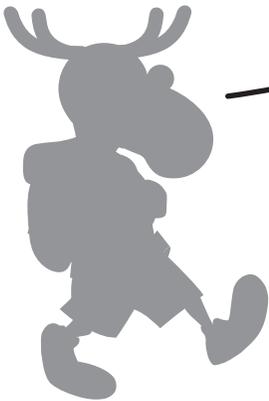
## Labyrinth

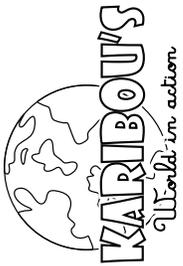
Help Wonder Wolf find his meal. Trace the right path to the steak.



## Shadows

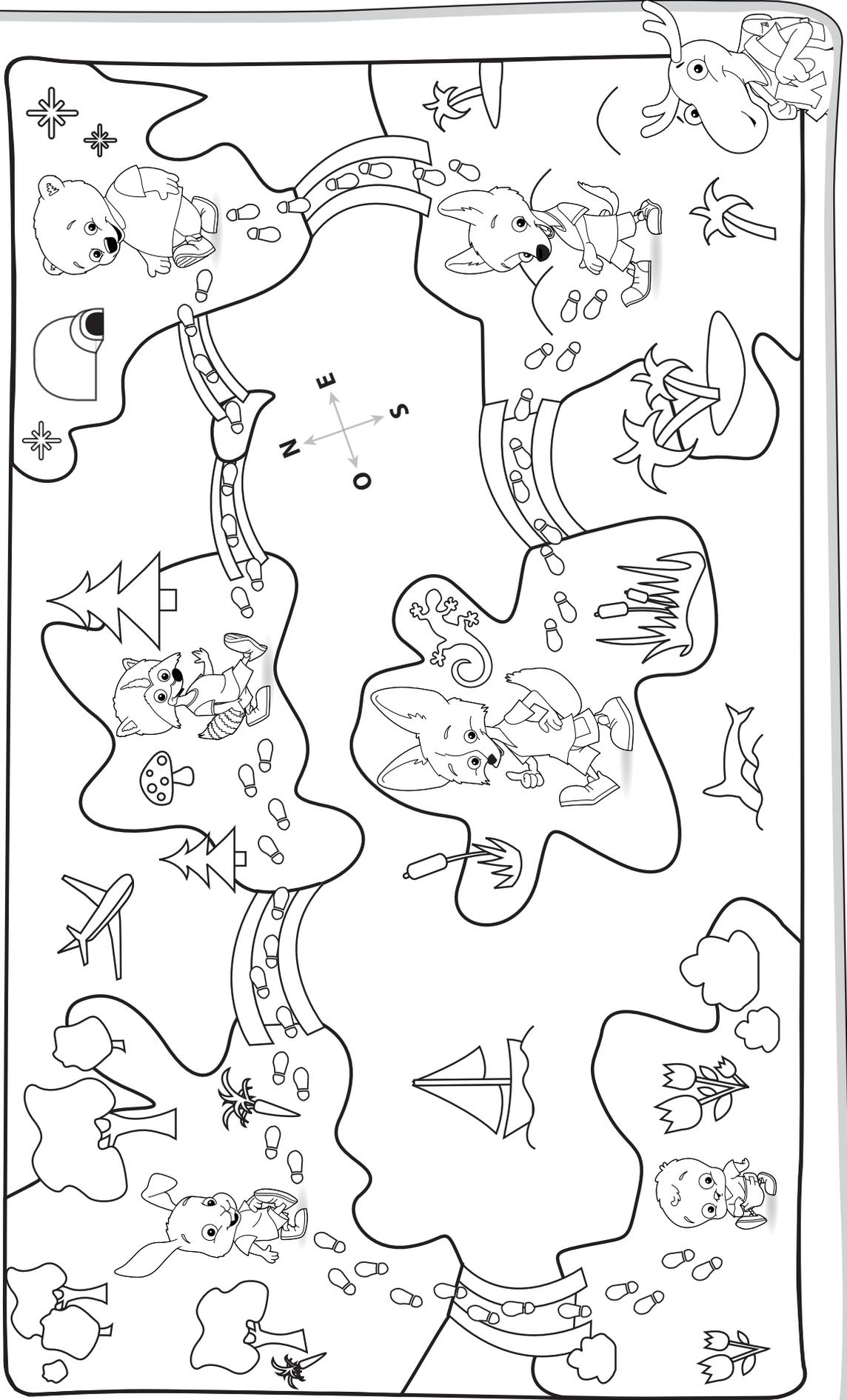
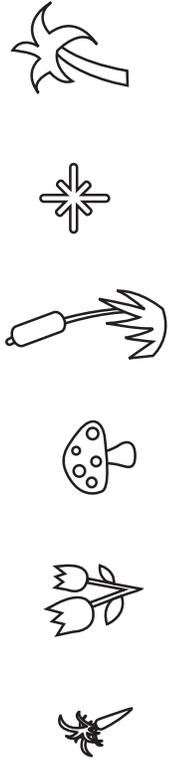
Draw a line from each character to the shadow that matches it.





## Karibou's World in Action Map

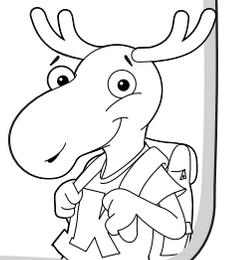
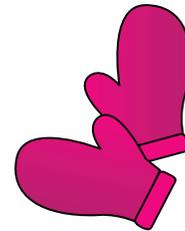
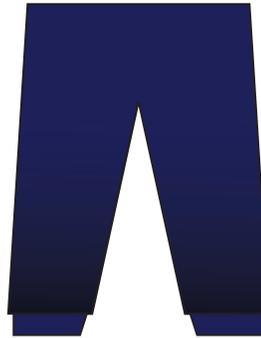
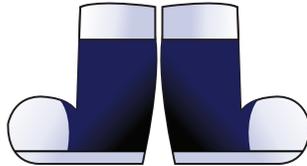
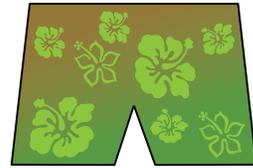
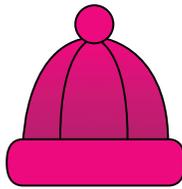
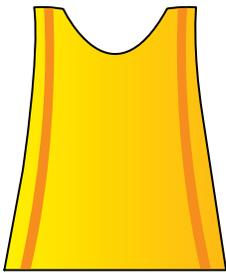
Find the 6 drawings on the right in the Karibou's World in Action Map and circle them.



## The Right Clothes

Help Wonder Wolf get dressed for winter. Find and circle:

- his coat
- his pants
- his tuque
- his scarf
- his mittens
- his socks
- his boots



## Who Wears What?

Draw a line between each character and his matching sweater.



## Join the Dots

Draw a line to join each dot and see Wonder Wolf's head appear.

